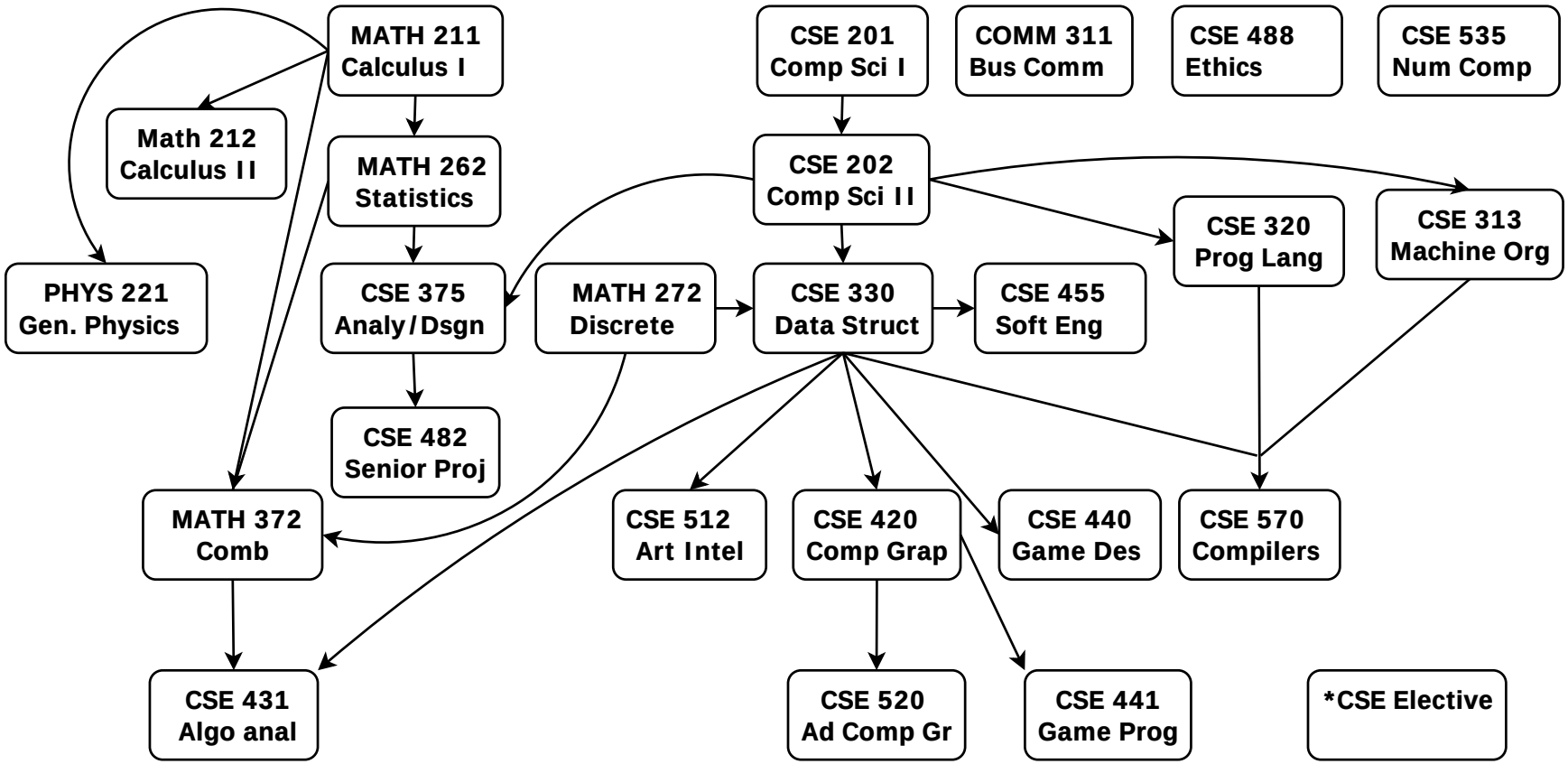
Bachelor of Arts in Computer Systems, Game Development Option

Flowchart of Coursework -- Academic Year 2011/2012



*4 units chosen from CSCI courses numbered 300 and above.

California State University San Bernardino School of Computer Science and Engineering

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