



CSUSB WE DEFINE THE *Future*

Ready, Set, Upload!

Purchase Requisitions

Procurement and Contract Services



CSUSB WE DEFINE THE *Future*

Agenda

- Demonstrate: Document Upload into PeopleSoft Requisitions.
- Demonstrate: Requisition & PO Status Look-up.
- Philanthropic Funded Purchasing.
- Questions and Answers.

Document Upload Begins April 1st

- Supporting Documents are uploaded in “COMMENTS”.
- If missing a document, the Req. will be OPENED.
- You will receive an email, subject: “Req# MissingDoc”.
- Upload missing Doc., click “Notify” and contact your Approver.



Document Upload – Tips & Tricks

- Documents can be uploaded one at a time.
- OR – Combine all documents and upload together as one file.
- Maximum character for file name is 65 characters.
- Maximum file size is 1mg.

Req. and PO Status Tips and Tricks

■ Buyer Assignment: Numbers are also in handout.

- Amy 630000**20240**
- Grace 63000**102101**
- Dusty 6300**5389991**
- Pam 6300000**7344**
- Ave 630000**22255**
- Tiffany 6300**3655443**
- Courtney 6300**4759923**



Req. and PO Status Tips and Tricks

- Req. Status “Open” means contact Approver for approval.
- Req. Status “Approved” means Procurement is working on it.
- PO Status “Dispatched” means PO has been issued and sent to the vendor.



Uploading Documents in PeopleSoft Begins April 1st

■ Benefits of document upload:

- Streamline the process.
- All documents and communication with the vendor,
- Quotes and final agreements.
- **All available to you!**
..... even when the req. and/or PO is closed.



Procurement with Philanthropic Funds

- Philanthropic funded PO purchases will follow State funded process.
- **Services** All services will need a purchase requisition.
- **Goods greater** than \$10,000 will need a purchase requisition.
- **Goods less** than \$10,000 will need to be entered on a *philanthropic direct expenditure form* and sent to CSUSB **Accounts Payables**, Sierra Hall.



Questions and Answers



Procurement and Contract Services



CSUSB WE DEFINE THE *Future*

Thank You!



CSUSB WE DEFINE THE *Future*