

CAPE Blended Program Entry Form

Student Information

The Blended Program Faculty Advisor or Blended Program Faculty Sponsor must submit this form for students they recommend for blended program admission. The change to undergraduate blended programs is analogous to a major change.

Coyote ID

Student Last Name

Student First Name

Number of Units Completed and In Progress: _____

Current Cumulative GPA: _____

Blended Program: _____

Start Term of Blended Undergraduate Program: _____

Expected Bachelor's Graduation Semester and Year: _____

Expected Master's Graduation Semester and Year: _____

F-1 Visa: Yes ____ No ____

Blended Program Advisor or Faculty Sponsor Approval

With my signature below, I am confirming that:

- ☐ The student is now admissible to the blended undergraduate career, based on department admission standards.
- ☐ The department advised the student about the pathway to complete the bachelor's and the master's program requirements & degree completion time limit
- ☐ The department advised the student that at 120 applicable units, the career switch into "graduate" means they must pay graduate tuition/fees and financial aid eligibility will be based on graduate student status, starting with the start term for graduate record listed on this form.

Blended Program Advisor or Faculty Sponsor:

Signature _____

Date _____

Department Chair Signature _____

Date _____



Completed by Graduate Admissions

The student is eligible for blended programs based on university criteria.

University Admission Criteria:

- ☐ A minimum of 60 units completed, no more than 120 units, and not be in the semester in which the bachelor's degree will be complete.
- ☐ Completion of at least 12 upper-level units in-residence at CSUSB
- ☐ The student has not completed all requirements for the undergraduate degree.
- ☐ At least a 2.5 cumulative GPA

Moved to Blended _____

Not Moved to Blended _____

Comments: _____

Final Copies: (blended advisor, student dept. chair, ISS, Financial Aid, OTR, Graduate Studies)

