Microsoft and VMWare Academy Program   Student Use Agreement

As a member of the Microsoft Azure Dev Tools for Teaching (Formerly known as MSDN-AA) and VMWare Academic Program (VMAP), School of Computer Science and Engineering (CSE) is authorized to provide you, a student actively enrolled in the CSE course(s), with development software for use on your personal computer(s). To be compliance with the program requirements, you must follow these usage guidelines when using the development software on your computer(s). You must also agree to the terms of the End-User License Agreement (EULA), the Amendment to the EULA, and any conditions required by the School of Computer Science and Engineering.

By installing, copying, or otherwise using the products through the programs, you agree to be bound by the terms of the EULA and the Amendment to the EULA. If you do not agree to be bound, do you install, copy, or use the products available through this license.

Authorization Guidelines:
- You must be registered in at least one credit course within the CSE to be eligible to load program software on your personal use computer(s). Students registered solely for non-credit courses in the school are not eligible to receive program software.
- Students registered for a School of Computer Science and Engineering class that is currently in session will be eligible to download program software after MSDNAA registration verification
- Your login account name is your **Coyote ID**. Your initial password will be **first initial followed by last name (up to 7 letters)**.
- Accounts will expire promptly at the end of each quarter (last day of final).

Installation Guidelines:
- You may not give copies of loaned software to anyone else. Qualifying students must obtain software via the ELMS system.
- To install certain components of the Product, you may need an Academic Alliance Product Key ("Product Key"). The Product Key will be assigned solely to download authorized software. You may not disclose the Product Key information to anyone else.
- E-Academy will maintain records of software downloaded from the server and will be provided to Microsoft upon request.

Usage Guidelines:
- You may use the software for non-commercial purposes including instructional use, research and/or design, and development and testing of projects for class assignments, tests, or personal projects. You may not use the program software for any for-profit software development.
- When you are no longer registered in a course offered by the School, you may no longer receive access to products for your personal use. However, you may continue to use previously installed products on your computer, provided you continue to follow program guidelines.
- If you violate the terms of the EULA and the Amendment to the EULA, the school will require confirmation of removal of the program from your personal-use computer.

Acceptance of Agreement:
By signing below, you agree to be bound by the terms of the MSDN EULA, the MSDNAA License Amendment, the MSDNAA Student Use Agreement, and your school's software-usage policies.

_____   _____
Name(First and Last)   Signature

_____   _____
CSUSB E-Mail   CSUSB Coyote ID

_____   _____
Current CSE Course(s)   Date

Select One: [ ] New Account   [ ] Renew Account

This application will not be processed if the information given is not ***LEGIBLE***. A confirmation of the creation of your account will be e-mailed to you within 48 hours. Ensure 48 hours have passed and you have checked you spam folder in your mail box before reporting a problem with the program administrator. Note: There are times where you may **NOT** receive an email, if this has happened, please ensure 48 hours have passed since you turned in the form, and try to log in regardless, if it does not work, you will need to submit a new application.